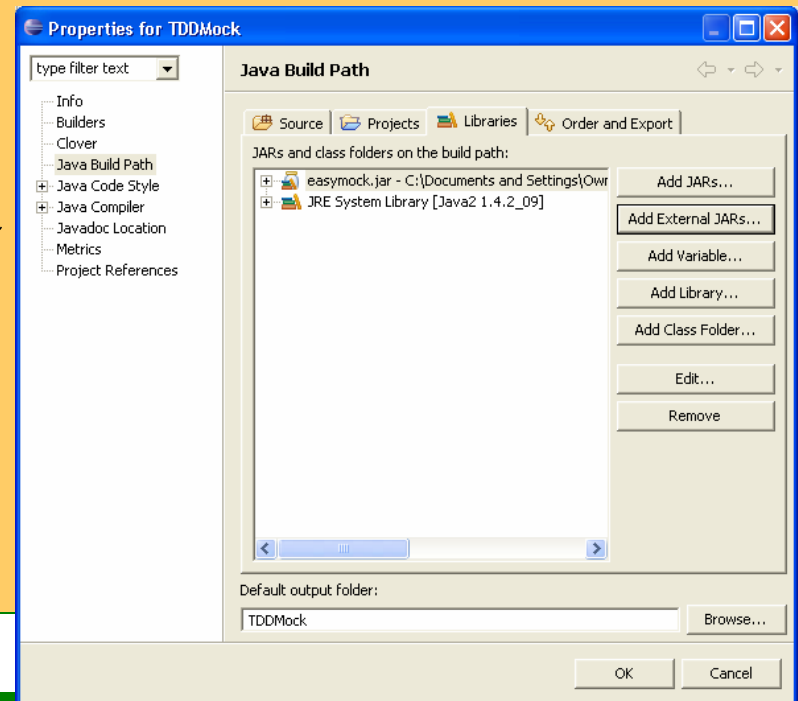


Testing with Mock Objects

- A *mock object* is an object created to stand in for an object that your code will be collaborating with. Your code can call methods on the mock object, which will deliver results as set up by your tests.
- In other words, in a fine-grained unit test, you want to test only one thing. To do this, you can create mock objects for all of the other things that your method/object under test needs to complete its job.

EasyMock

- EasyMock is a third-party library for simplifying creating mock objects
- Download EasyMock1.2 for Java1.3 from www.easymock.org
 - EasyMock 2.x depends on Java 1.5
- Extract download
- Add easymock.jar to project



Testing Bank with EasyMock

```
package bank;
import java.util.Collection;
import org.easymock.MockControl;
import junit.framework.TestCase;
public class TestBank extends TestCase {
    private Bank b;
    private MockControl control;
    private Collection mock;
    protected void setUp() {
        control = MockControl.createControl(Collection.class);
        mock = (Collection) control.getMock();
        b = new Bank(mock);
    }
```

Import MockControl

Collection is mock.
We want to test Bank,
not Collection

```
    public void testNumAccounts() {
        mock.size();
        control.setReturnValue(7);
        control.replay();
        assertEquals(b.getNumAccounts(),7);
        control.verify();
    }
```

Recording what we we expect:
size() should be called, returning 7

Turn on mock with replay()

Check expectations with verify()

Failing Expectations

The screenshot shows the Eclipse IDE interface with the following components:

- Top Bar:** Java - TestBank.java - Eclipse SDK
- Menu Bar:** File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, Help
- Toolbar:** Standard Eclipse development icons.
- Package Explorer:** Shows the project structure with 'TestBank.java' selected.
- JUnit View:** Displays test results: 'Finished after 0.047 seconds', 'Runs: 1/1', 'Errors: 0', and 'Failures: 1'. A failure is listed for 'testNumAccounts - bank.TestBank'.
- Failure Trace:** Shows the stack trace for the failed test:

```
junit.framework.AssertionFailedError: expected:<6> but was:<7>  
at bank.TestBank.testNumAccounts(TestBank.java:21)  
at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)  
at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:39)  
at sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:25)
```
- Editor:** Displays the source code for 'TestBank.java'. The code is as follows:

```
package bank;  
  
import java.util.Collection;  
import org.easymock.MockControl;  
  
import junit.framework.TestCase;  
  
public class TestBank extends TestCase {  
    private Bank b;  
    private MockControl control;  
    private Collection mock;  
    protected void setUp() {  
        control = MockControl.createControl(Collection.class);  
        mock = (Collection) control.getMock();  
        b = new Bank(mock);  
    }  
    public void testNumAccounts() {  
        mock.size();  
        control.setReturnValue(6);  
        control.replay();  
        assertEquals(b.getNumAccounts(), 7);  
        control.verify();  
    }  
}
```
- Problems View:** Shows a message: '<terminated> TestBank (2) [JUnit] C:\Program Files\Java\jdk1.4.2_09\bin\javaw.exe (Sep 12, 2005 9:48:41 AM)'. The status bar at the bottom indicates 'Writable', 'Smart Insert', and the time '19 : 33'.

Testing getLargest() with EasyMock

```
package bank;
import java.util.SortedSet;
import org.easymock.MockControl;
import junit.framework.TestCase;
public class TestBank extends TestCase {
    ...
    public void testGetLargest() {
        control = MockControl.createControl(SortedSet.class);
        SortedSet mock = (SortedSet) control.getMock();
        b = new Bank(mock);
        mock.last();
        try{
            control.setReturnValue(new Account("Richie Rich",77777,99999.99));
            control.replay();
            assertEquals(b.getLargest().getBalance(),99999.99,.01);
        } catch (Exception e) { fail("testGetLargest should not throw exception"); }
        control.verify();
    }
}
```

last() should be called on mock

When to use Mock Objects

- When the real object has non-deterministic behavior (e.g. a db that is always changing)
- When the real object is difficult to set up
- When the real object has behavior that is hard to cause (such as a network error)
- When the real object is slow
- When the real object has (or is) a UI
- When the test needs to query the object, but the queries are not available in the real object
- When the real object does not yet exist

* from <http://c2.com/cgi/wiki?MockObject>