

```

#include <stdlib.h>
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
#define N 10
#define LOOPS 20

/* Lock */
pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
/* counts empty buffer slots */
sem_t empty;
/* counts full buffer slots */
sem_t full;

/* shared data */
char buffer[N];
int result = 0, idx = 0;

/* Threads to run */
void producer(void);
void consumer(void);

int main(int argc, char *argv[])
{
    pthread_t t1, t2;
    sem_init(&empty, 0, N); sem_init(&full, 0, 0);

    pthread_create(&t1, NULL,
                  (void *)producer, (void *) NULL);
    pthread_create(&t2, NULL,
                  (void *)consumer, (void *) NULL);

    pthread_join(t1, NULL);
    pthread_join(t2, NULL);

    printf("Result = %d\n", result);
    return 0;
}

```

```

void producer(void){
    int item, i=LOOPS;

    while (i--) {
        /* Produce item */
        item = 1 + (int)(20.0 * rand()/(RAND_MAX+1.0));
        /* decrement empty count */
        sem_wait(&empty);
        /* enter critical region */
        pthread_mutex_lock(&mutex);

        printf("PRODUCER: idx=%d item=%d\n", idx, item);
        buffer[idx++] = item;

        /* leave critical region */
        pthread_mutex_unlock(&mutex);
        /* increment count of full slots */
        sem_post(&full);
    }
}

```

```

void consumer(void){
    int item, i=LOOPS;

    while (i--) {
        /* decrement full count */
        sem_wait(&full);
        /* enter critical region */
        pthread_mutex_lock(&mutex);

        item = buffer[--idx];
        printf("CONSUMER: idx=%d item=%d\n", idx, item);

        /* leave critical region */
        pthread_mutex_unlock(&mutex);
        /* increment count of empty slots */
        sem_post(&empty);

        /* Consume item */
        result += item;
    }
}

```