IV. Curriculum

Intent

- The curriculum is consistent with the program's documented objectives.
- It combines **technical** requirements with **general education** requirements and electives to prepare students
- for a professional career in the computer field,
- for further study in computer science, and
- for functioning in modern society.
- The technical requirements include
- up-to-date coverage of basic and advanced topics in computer science
- an emphasis on science and mathematics.

Standards

- Curriculum standards are specified in terms of semester hours
- 30 semester hours generally constitutes one year of full-time study
- equivalent to 45 quarter hours
- A course or part of a course can only be applied toward one standard.

Curriculum is divided into four sections

- General
- Computer Science
- Mathematics and Science
- Additional Areas of Study

Curriculum Standards -- General

- I-1. The curriculum must include at least 40 semester hours of up-to-date study in computer science topics.
- I-2. The curriculum must contain at least 30 semester hours of study in mathematics and science as specified below under Mathematics and Science.
- I-3. The curriculum must include at least 30 semester hours of study in humanities, social sciences, arts and other disciplines that serve to broaden the background of the student.
- I-4. The curriculum must be consistent with the documented objectives of the program.

Curriculum Standards -- Computer Science

- I-5. All students must take a broad-based **core** of fundamental computer science material consisting of at least 16 semester hours.
- I-6. The core materials must provide basic coverage of <u>algorithms</u>, <u>data structures</u>, <u>software design</u>, <u>concepts of programming</u> <u>languages</u>, and <u>computer organization</u> and <u>architecture</u>.
- I-7. Theoretical foundations, problem analysis, and solution design must be stressed within the program's core materials.
- I-8. Students must be exposed to a variety of programming languages and systems and must become proficient in at least one higher-level language.
- I-9. All students must take at least 16 semester hours of <u>advanced</u> course work in computer science that provides breadth and builds on the core to provide depth.

Curriculum Standards -- Mathematics and Science

- I-10. The curriculum must include at least <u>15 semester hours</u> of <u>mathematics</u>.
- I-11. Course work in mathematics must include <u>discrete</u> <u>mathematics</u>, <u>differential and integral calculus</u>, and <u>probability and statistics</u>.
- I-12. The curriculum must include at least <u>12 semester hours</u> of <u>science</u>.
- I-13. Course work in science must include the equivalent of a two-semester sequence in a laboratory science for science or engineering majors.
- I-14. Science course work additional to that specified in Standard IV-13 must be in science courses or courses that enhance the student's ability to apply the scientific method.

Curriculum Standards -- Additional Areas of Study

- I-15. The oral communications skills of the student must be developed and applied in the program.
- I-16. The written communications skills of the student must be developed and applied in the program.
- I-17. There must be sufficient coverage of social and ethical implications of computing to give students an understanding of a broad range of issues in this area.

Sample Advanced Courses

- algorithms and data structures,
- artificial intelligence and robotics,
- computer networks,
- computer organization and architecture,
- database and information retrieval,
- human-computer communication,
- numerical and symbolic computation,
- operating systems,
- programming languages,
- software methodology and engineering,
- theory of computation.