# Software as Product: The Technical Challenge to Social Notions of Responsibility

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Software Products Liability

# The Big Picture

**Engineering** *and* **social** notions of defectiveness and responsibility are challenged by the unique nature of the software product!

The law will be applied to software

- technical explication necessary
  - software won't "fit" because of its *essential* nature!

# Roadmap

- Legal background legal risk management
   defect classifications
- Hypothesis software defect classification
- Software nature of code defects
- No rational way to classify code defects
- Solution by software "engineering"?
- Conclusions

# Terminology

- *Design* intention or "plan" for a product
- *Safety-critical* capable of causing or contributing to personal injury (or property damage).
- *Software* nontrivial, safety-critical, mass marketed
- Specifications requirements, design
- *Design specifications* same as above
- *Specification sufficiency* ability of specifications to contain all intentional decisions for code construction
- *Product* artifact with dangerous potential sold on mass market (contrast with service)

# Innovation by Design

- *Homo Faber*: "Man, the maker"
  - design projects from the known into unknown, possible worlds
  - promise and optimism about benefits to humans
- New artifacts alter arrays of potentialities
  - inevitable social costs in new risks
  - someone always pays the inevitable costs!
    - who pays has consequences in the market

## Social Progress

- Social desire for safety and predictability

   conflicts with free technical innovation
- Social desire for technical innovation
   conflicts with safety and predictability
- Society protects / advances its own welfare
  - one way: social notions of responsibility in tort
    - balance risks and benefits of innovative technology
      - common law goal is to optimize social welfare

#### Tort Law

- Social obligations orthogonal to contract
  - common, "judge made" law
    - dynamic, self correcting
    - requires deterministic algorithm that halts
- Purpose: allocate costs of technical progress

#### - sacrifice victim's interests

• where social progress depends on technical progress

#### - industry "pays its way"

• where social goals are not advanced

# Tort Law Meets Risky Artifacts of Design

- "Products" potentially dangerous artifacts sold to *remote customers* 
  - must involve personal injury (or prop damage)
  - inapplicable to pure "services" (malpractice)
- General Rule of Products Liability in Tort: "One ... who sells ... a defective product is subject to liability for harm ... caused by the **defect**. [Res99]

# Defect Classification [Res99]

- 1. Defect in "Manufacture"
  - if product "departs from intended design"
    - internal, technical standard: descriptive (correctness!)
      - risky "mistakes" are not socially beneficial
      - strict standard "due care" irrelevant
- 2. Defect in "Design"
  - if design safety is not (socially) defensible
    - external, social standard: normative
      - risky "intention" may bring social benefit
      - <u>negligence standard "due care" is central</u>



# Distinguishing Defect Class

- Find design intention (engineering question)
  - establishes legal standard: is due care relevant?
    - expected costs to parties can be determined
  - legal techniques:
    - 1. compare to "design specifications"
    - 2. "deviation from the norm" test
      - independent of designer's specifications!

#### Enter Software Products

- Innovative artifacts present new risks
  - increasingly used in avionics, nuclear, medical
    - example: Therac-25 medical linac [LT93]
      - 6 massively overdosed
    - no technical solution expected [Lev95]
- Software will face products liability
  - has already (but suits settled for many \$\$\$)
    - why?
  - software considered a "product"
    - disclaimers ineffective!

# A Modest Hypothesis

- Rational classification of code defects by "stage of production" analogy:
  - software design => design intention
  - software code => product construction
    - this doesn't work!
- **Question**: can software engineers rationally identify the class of arbitrary *code* defects?
  - NO!

### What do other Smart People Think?

- Legal research is divided
  - code as design [Wol93]
  - coding mistake as manufacturing defect [BD81]
    - difficulty in software defect classification footnoted
- Software research appears divided
  - [Ham92] and others call code "design"
  - [Bro95] says code "construction" of product
    - note concern with satisfaction of specifications

# Outline of the Real Answer: Software is Just "Different"

- Code construction issues
- Defects of each class exist in code
  - can we identify the class of an arbitrary defect?
    - operationalize social risk management by tort law
- Extant tests fail to distinguish rationally
  - research seems to offer partial solutions
    - but are they solutions to the right problem?
- Difficulty is essential, not accidental

### Reality and Code Construction

- One product built and copied identically
  - code and fix
  - waterfall model: discrete stages of production
- Inevitable intertwining [SB82]
  - specifications not self contained
  - pressure on coders to deliver working code
  - code *inevitably contains design* decisions
- Spiral model [Boe88] enshrine long feedback loops!

## Defects in Software Products

Code has potential for either kind of defect:
 *manufacture*: failure to satisfy design intention

• "x := y \* 5" instead of intended "x := y + 5"

- *design* : intention expressed [only] in code
  - clear whenever specification is insufficient
- Where is "design intention" for code?
  - objective: specifications
  - subjective: coder's mind

# Apply Current Tests to Distinguish Defect Class

- 1. *Deviation from the norm* test
  - **fails**: no deviations at all!
    - NEW CLASS "generic manufacturing defects"
- 2. Comparison to *specifications*:
  - fails: specification insufficiency
    - might "work" for many defects
    - won't work for arbitrary defects
      - specification completeness, consistency and correctness?

#### Example from Therac code

```
var := 0;
while (activity) do
  var := var + 1;
endwhile;
```

#### It Won't Work

- Specification insufficiency not new [Pet92]
  - "generic manufacturing defects" are new
  - but we must focus on specifications
- Better software tools and methods to *satisfice?* [Simon]

## Software Engineering Progress

- Software research makes progress
  - progress in specification sufficiency:
    - post hoc rationalization [Par86]
    - design standards
    - formal specifications
- Progress is helpful, but for *this* problem?

# Essential Problems with the Specification Approach

- Software unique among risky products:
  - medium of design = medium of implementation
    - *requires* that coders be skilled in manipulation of a design medium.
    - *enables* coders to make major design decisions
      - the medium is not constrained like for automobiles
        - "easter eggs"
    - recall *pressure* on coders!



## Is *Any* Distinction Rational?

- Software specification sufficiency a mirage?
  - fix code, then vary level of specification detail
    - range: overgeneral to overspecified
      - note effect on tests to specifications
      - what is the "ideal" level of detail?
      - notice the strange incentive structure set up!
  - code / specification distinctions are subjective
    - inadequate to apply important social objectives through the classification of software defects

# pgms satisfying



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### Conclusions

- Software *will* face products liability law
- Courts *must* classify defects
  - the *only* standards *subjective* relative to code!
    - due to the essential nature of the software product
    - not so for hardware oriented products
      - ah, but think about firmware...functional equivalence
        - so what is the next problem?
- Rational classification not possible
  - with current social/engineering notion of defect

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