

# Information Gathering (Requirements Elicitation)

- Remember: distinguish “requirements” from “design” (big issue here?)
- Requirements are about “black box” external behavior of the proposed system
  - black box vs white box concepts
  - *software as transform of input to output*
    - *what are these things?*
  - precision of these observables

# Cool Quote

Steve McConnell says,

“The most difficult part of requirements gathering is not the act of recording what the users want; it is the exploratory, developmental activity of *helping users figure out what they want.*”

# Finding Requirements (a process)

- Do outside research in domains of concern
  - *what resources do we have?*
  - *how well have you researched the domains?*
- Only speak *user's terms and definitions*
- Ask questions (first few rounds)
  - after initial rounds, ask questions with binary answers
- Analyze, Follow up - Repeat

# Ask Questions: Written

- Do basic research first!
  - do NOT ask questions that have been answered
  - show you followed up to last sessions
- Focus your questions
  - do NOT ask wide open questions (exceptions)
    - short, simple, answerable: yes/no preferred
  - if complex, ask multi-part questions
  - *use models / documents as points of reference*

# Ask Questions - Written

- Give feedback on the answers
  - offer an example, “is this what you mean?”
  - narrow the question if you must
  - do not move on until you understand
    - or agree to look further
  - think like a customer who’ll have to live with this thing you’re going to describe
  - think like a coder who’ll have to build it!

# Ask Questions - Written

- Have ALL critical written documents in your possession.
  - make sure your customer has copies when you discuss them
- *Build models (documents) to discuss!*
  - *does our “context diagram” raise issues for you?*

# Analyze Customer's Written Answers

- Give them an identification number, file them with all relevant information (dates...)
- Carefully parse answers for critical info:
  - priorities (“nice” “must” - clarify what these mean with your customer!)
  - get definitions of any new domain terms
  - generate new questions if necessary

# Follow Up to Questions/Answers

- Careful review of all customer provided information - make connections
  - old things look different after new information
- Recognize customer's time and effort
  - let them know how it helps you
  - always find some positive contribution, even when it looks bleak (then continue to ask...)
- Ask new questions only when done with old

# Teleconferences

- Appoint a note-taker, the job is to RECORD
  - must be precise and complete
- Prepare:
  - current docs,
  - prepared question lists (with space for notes underneath)
  - pens, paper, tape recorder (with permission only!)
  - possibly: web access
  - FAX documents for discussion ahead

# Teleconferences

- Be on time (respect customer's schedule)
- Have customer and others present “sign off” on the notes after they are complete
  - make a full report of the session
    - who, what happened, when, where
  - send the report to all concerned parties and ask them for any corrections or comments
    - archive the info

# In Person Meetings

- Have a note taker, recorder present
- Prepare a meeting report for sign off as before
- Have physical copies of all relevant documents
  - enough to go around to all parties at the meeting

# In Person Meetings

- Be aware of body language / personal issues
  - if someone on your team doesn't get along, they should be reassigned :-)
  - trust your intuition
  - be kind, gentle and understanding
  - be aggressive only when appropriate (when challenged or friendly banter)

# Main Themes

- We're writing Requirements
- Our job: serve the customer
  - be prepared
    - make the customer's job as easy as possible
- Customer's job: help us serve them
  - this is implicit in the customer / developer bill of rights in Wiegers
    - realistically this is a problem, refer to above (our job!)
- Be professional at all times