

```

Loading vc-cvs...
1 package caltool.schedule;
2
3 import caltool.caldb.*;
4
5 /****
6 *
7 * Like an Appointment, a Task adds a number of components to a generic
8 * ScheduledItem. A Task differs from an Appointment as follows: (1)
9 * Appointments have Duration and Location, Tasks do not. (2) For
10 * Appointments, the priority is either 'Must' or 'Optional'; for Tasks,
11 * priority is a positive integer indicating the relative priority of a task
12 * compared to other tasks. (3) Tasks have a CompletedFlag and CompletionDate
13 * components; Appointments do not.
14 *
15 */
16
17 public class Task extends ScheduledItem {
18
19     /**
20     * Construct an empty task.
21     */
22     public Task() {
23     }
24
25     /**
26     * Construct a task with the given field values. Generate and store the
27     * unique key for this task.
28     */
29     public Task(String title, Date startOrDueDate, Date endDate, Category
30     category, Time dueTime, RecurringInfo recurringInfo, Security
31     security, int priority, RemindInfo remindInfo, String details,
32     boolean completedFlag, Date completionDate) {
33
34         this.title = title;
35         this.startOrDueDate = startOrDueDate;
36         this.endDate = endDate;
37         this.category = category;
38         this.dueTime = dueTime;
39         this.recurringInfo = recurringInfo;
40         this.security = security;
41         this.priority = priority;
42         this.remindInfo = remindInfo;
43         this.details = details;
44         this.completedFlag = completedFlag;
45         this.completionDate = completionDate;
46
47         itemKey = new ItemKey(startOrDueDate, dueTime, null, title, priority);
48     }
49
50     /**-
51     * Process methods
52     */
53
54
55
56
57     * Return the unique key for this, consisting of date, time, title, and
58     * priority. Duration is unused.
59     */
60     public ItemKey getKey() {
61         return itemKey;
62     }
63
64     /**-
65     * Derived data fields
66     */
67     /** Due time of the task */
68     protected Time dueTime;
69
70     /** Defines if and how an task recurs */
71     protected RecurringInfo recurringInfo;
72
73     /** Indicates who can see that the task is scheduled */
74     protected Security security;
75
76     /** Defines the relative priority of this task compared to others */
77     protected int priority;
78
79     /** Indicates if and how user is reminded */
80     protected RemindInfo remindInfo;
81
82     /** Free-form text describing any specific appointment details */
83     protected String details;
84
85     /** CompletedFlag is true if a Task has been completed, false if not. The
86     system does not enforce any specific constraints on the setting of a
87     task's CompletedFlag. That is, the user may set or clear it at will.
88     Hence the meaning of the CompletedFlag is up to user interpretation,
89     particularly for recurring tasks.
90     */
91     protected boolean completedFlag;
92
93     /** CompletionDate is date on which a task is completed. The system does
94     not enforce any specific constraints on the setting of a task's
95     CompletionDate (other than it being a legal Date value). The meaning
96     of the CompletionDate value is up to user interpretation, particularly
97     for recurring tasks.
98     */
99     protected Date completionDate;
100
101     /**-
102     * Process data field
103     */
104
105     /** The unigue key for storing this in the UserCalendar items list */
106     protected ItemKey itemKey;
107
108 }

```