

# CSC 309 Lecture Notes Week 3

**More on Model/View Design**

**Design for Independent, Incremental Testing**

**Refining Model Design Using Java Library**

## Bi-Weekly Reports --

*Please submit by this eve.*

## **Recap of Milestone 2 Deliverables:**

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1. well-organized package dirs

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11. HOW-TO-RUN.html file

## I. Model/View vs Model/View/Controller

- A. Controller is *mediator* between model,view.
- B. Without controller, model/view communication can be *direct*, i.e., unmediated.
- C. Browser-based apps most particularly need such mediation. (*Why?*)

## II. The Model/View/Process Variant of Model/View/*Whatever*

- A. Originated long ago in *Smalltalk*
- B. Model/View same as MVC
- C. Process component:
  - 1. support model
  - 2. has no view
  - 3. encapsulates low-level processing, e.g., communication, databases

### III. Details of mvp abstract classes

- A. Model classes inherit from mvp.Model.
- B. Similarly, view classes inherit mvp.View.
- C. Java class defs in the notes.
- D. Online at 309/lib

## Details of mvp package, cont'd

1. Comments provide design rationale.
2. Methods have pre and postconditions.
3. You're welcome, but not required to use mvp.
4. Code's in 309/lib/source/java/mvp.
5. Jar file's in 309/lib/csc309libs.jar.

## IV. Method-call backtraces.

- A. Illustrate invocation in event-based design.
  - 1. Shows order of method calls.
  - 2. Generated using jdb.

## Backtraces, cont'd

### B. Setup File New menu item

```
[1] FileMenu.addNewItem (FileMenu.java:111)
[2] FileMenu.compose (FileMenu.java:64)
[3] FileUI.compose (FileUI.java:35)
[4] CalendarToolUI.composeMenuBar
    (CalendarToolUI.java:186)
[5] CalendarToolUI.compose
    (CalendarToolUI.java:114)
[6] main (CalendarTool.java:114)
```

## C. OK button in SCheduleEventDialog

- [ 1 ] OKScheduleEventButtonListener  
( OKScheduleEventButtonListener.java:32 )
- [ 2 ] ScheduleEventDialog.composeButtonRow  
( ScheduleEventDialog.java:251 )
- [ 3 ] ScheduleEventDialog.compose  
( ScheduleEventDialog.java:96 )
- [ 4 ] ScheduleUI.compose ( ScheduleUI.java:56 )
- [ 5 ] CalendarToolUI.composeMenuBar  
( CalendarToolUI.java:188 )
- [ 6 ] CalendarToolUI.compose  
( CalendarToolUI.java:114 )
- [ 7 ] main ( CalendarTool.java:114 )

## D. Press File New menu item.

```
[1] caltool.file.File.fileNew (File.java:36)
[2] caltool.file_ui.FileMenu$1.
    actionPerformed(FileMenu.java:117)
[3] javax.swing.AbstractButton.
    fireActionPerformed
        (AbstractButton.java:1,819)
    ...
[10] java.awt.Component.processMouseEvent
    (Component.java:5,166)
    ...
[22] java.awt.EventQueue.dispatchEvent
    (EventQueue.java:456)
    ...
[27] java.awt.EventDispatchThread.run
    (EventDispatchThread.java:100)
```

## E. Press OK in SCheduleEventDialog

```
[1] caltool.schedule.Schedule.  
    scheduleEvent (Schedule.java:93)  
[2] caltool.schedule_ui.  
    OKScheduleEventButtonListener.actionPerformed  
    (OKScheduleEventButtonListener.java:50)  
[3] javax.swing.AbstractButton.  
    fireActionPerformed  
    (AbstractButton.java:1,819)  
...  
[25] java.awt.EventDispatchThread.run  
    (EventDispatchThread.java:100)
```

## F. Press View Lists Appointments.

```
[1] caltool.view.Lists.viewAppointmentsList
    (Lists.java:60)
[2] caltool.view_ui.AppointmentsListDisplay
    .update (AppointmentsListDisplay.java:79)
[3] caltool.view_ui.ViewMenu$11.actionPerformed
    (ViewMenu.java:263)
[4] javax.swing.AbstractButton. ...
    ...
[28] java.awt.EventDispatchThread.run
    (EventDispatchThread.java:100)
```

## V. "Canned" model data.

- A. For initial testing of model/view design.
  - 1. In beginning, can be entirely "canned".
  - 2. Get concrete examples from requirements.

## Canned model data, cont'd

- B. Delivered to view using methods that will ultimately produce real data.
  - 1. E.g., an iterator method.
  - 2. Or generated by temporary testing method.

## Canned model data, cont'd

- C. Examples in code from Week 3 notes.
  - 1. Iterator methods in `MonthlyAgenda` deliver to `MonthlyAgendaDisplay`.
  - 2. In `Lists` model class, there is `generateSampleList()` method.

## VI. Designing for independently testable pkgs.

- A. Team members can test independently.
- B. Provide "canned" test data.
  - 1. For pkgs not yet implemented.
  - 2. Also handy when imple'd package breaks.

## Independently testable pkgs, cont'd

- C. Individualized main methods.
  - 1. Can be in model classes.
  - 2. Will evolve to formal testing classes.

## Independently testable pkgs, cont'd

D. Testing mains do this:

1. Construct model class(es) to be tested.
2. Construct, compose companion view(s).
3. Construct canned test data.
4. Show the top-level view(s).

## Independently testable pkgs, cont'd

- E. Independently-testable designs allow *incremental* development.

## *Question:*

*How many packages and classes  
in the standard Java library?*

## *Answer:*

- *In Java 8:*

*o 217 packages*

*o 4240 classes*

- *In Java 7 it was 209 and 4205*

*In Java 6 it was 203 and 3793*

## VII. Java library for model and process data.

A. Key packages:

1. *java.lang*

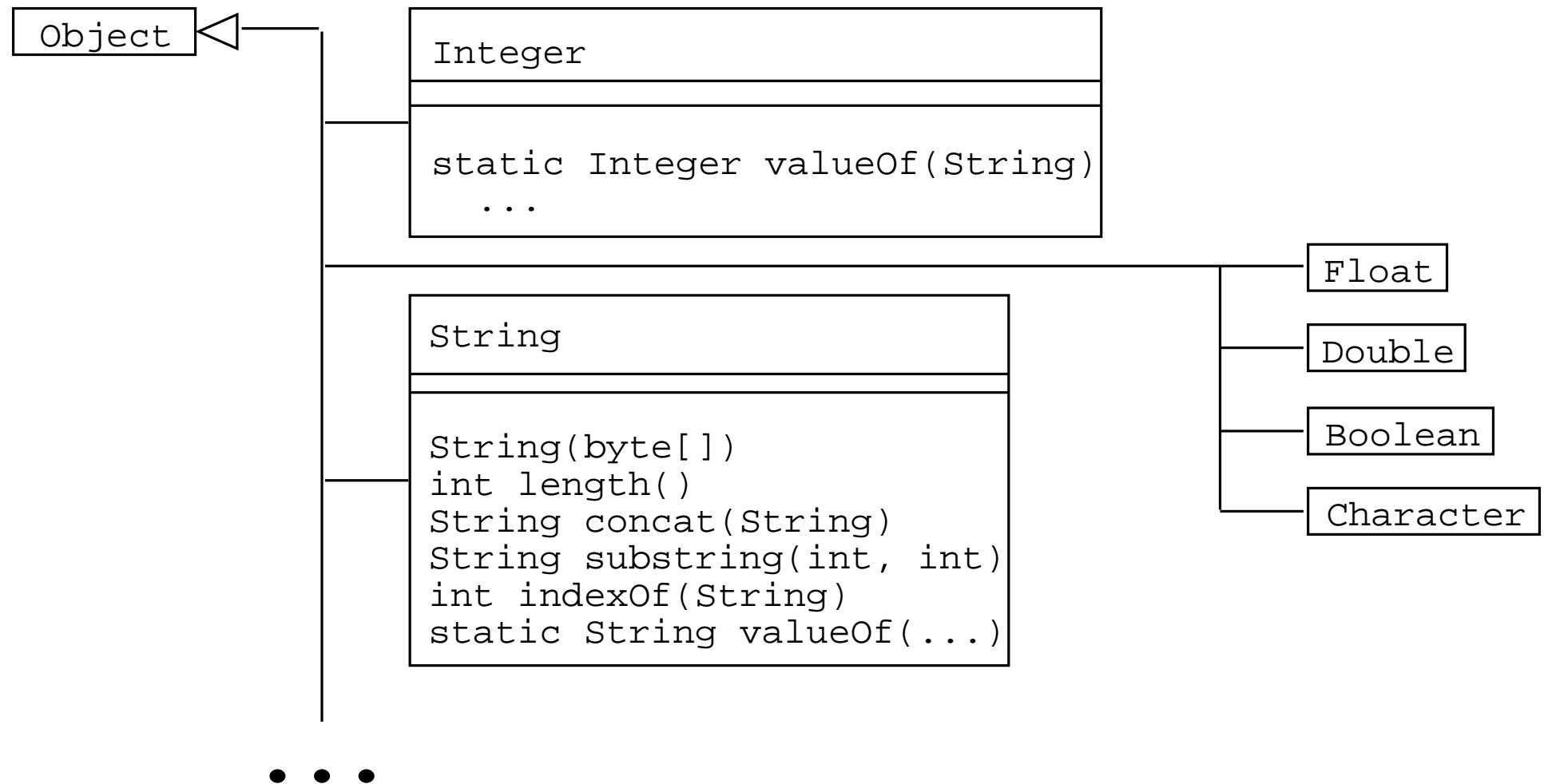
2. *java.util*

3. *java.io*

B. Central to work in 309.

C. Summarized in UML diagrams.

## D. Package `java.lang`



# java.lang, cont'd

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## Math

```
static ... abs( ... )
static ... min( ... )
static ... max( ... )
static double sin(double)
...
static double random()
```

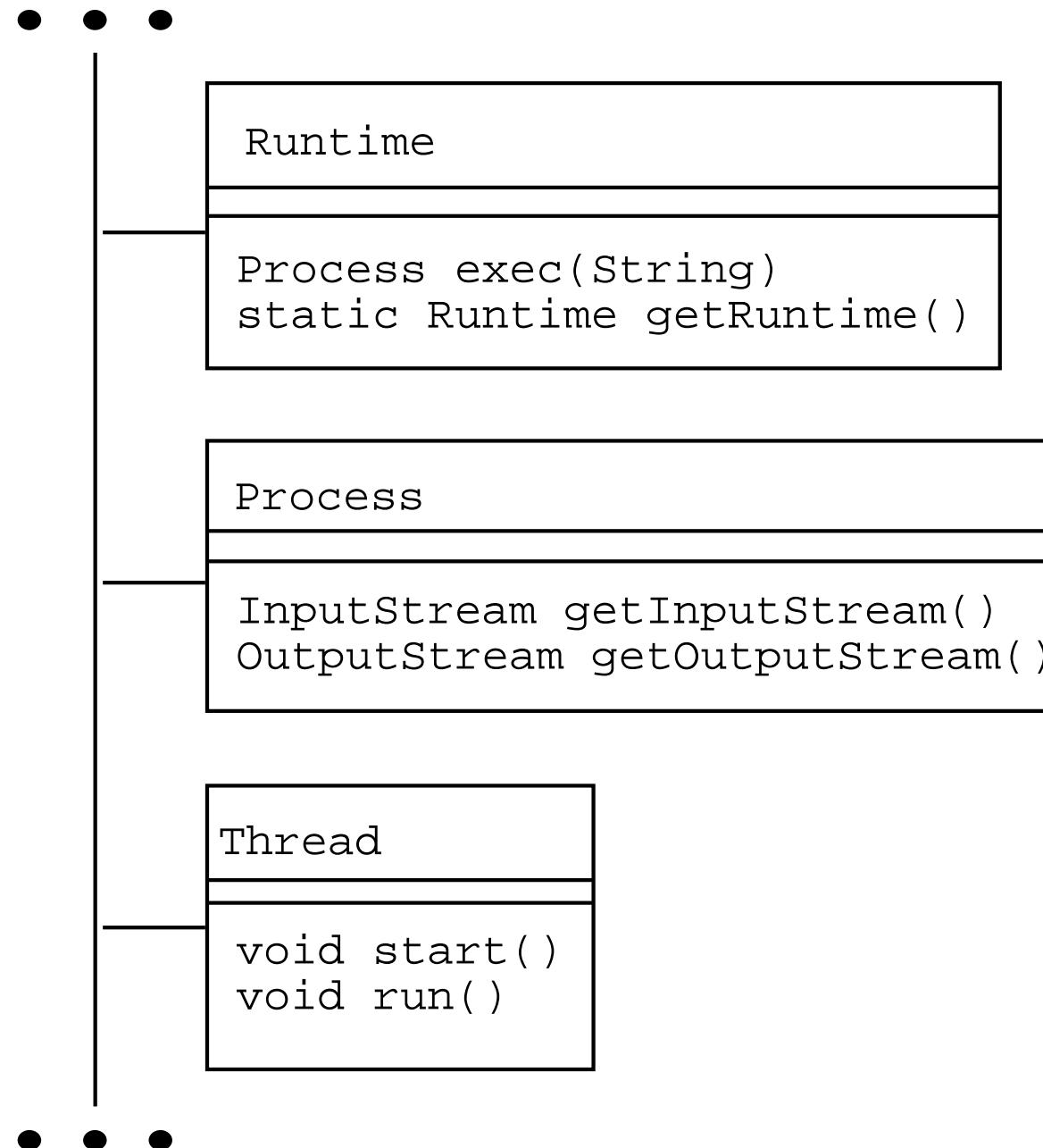
## System

```
static PrintStream out
static PrintStream err
static InputStream in
```

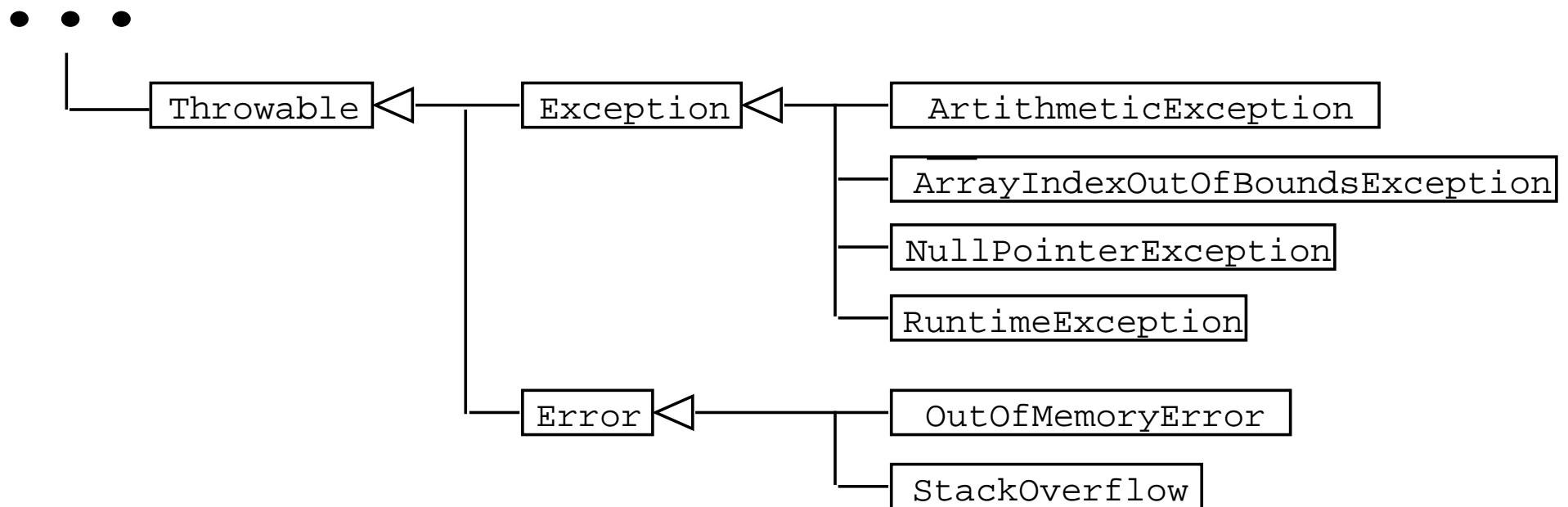
```
static void exit()
static String getProperty(String)
```

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# java.lang, cont'd

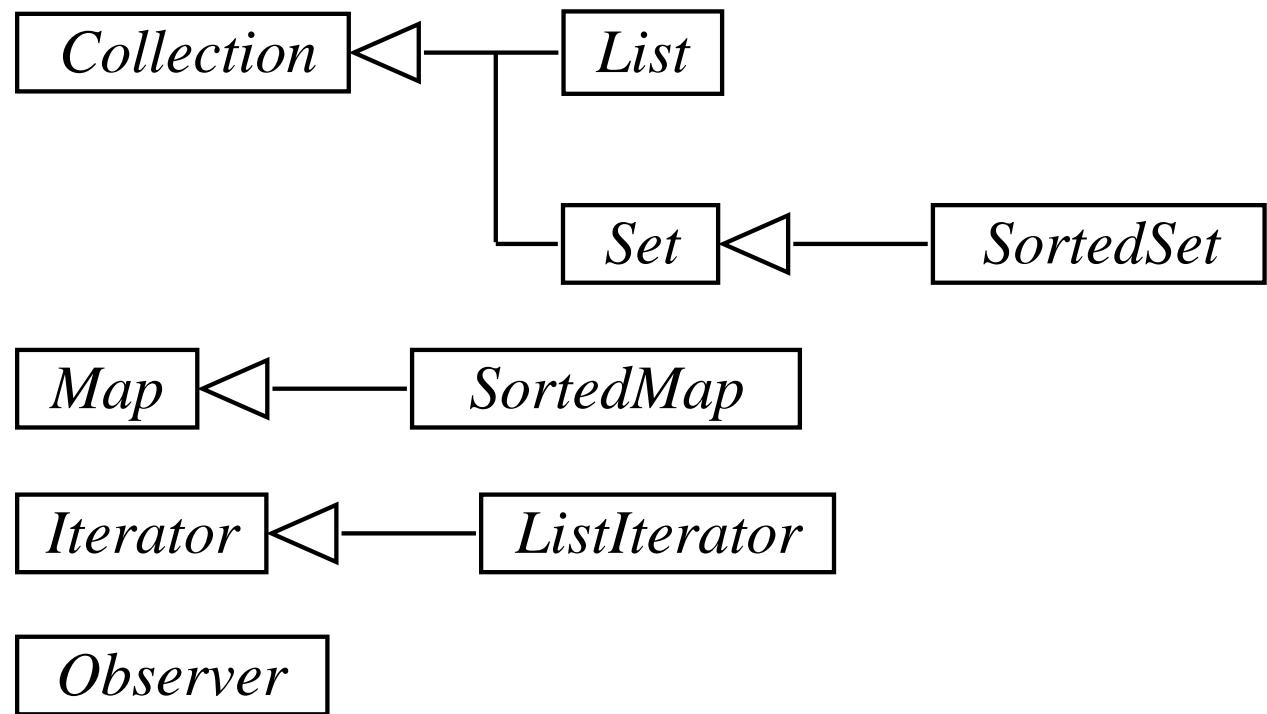


# java.lang, cont'd

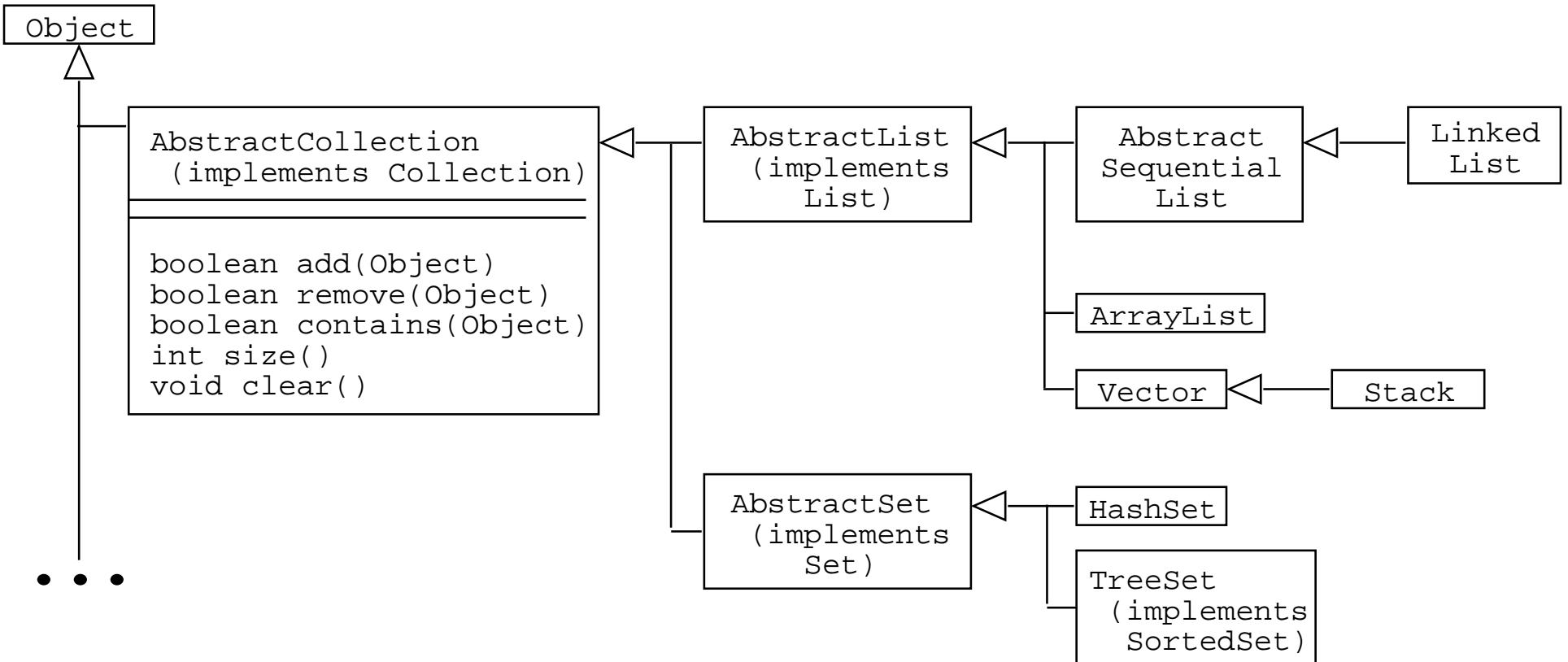


## E. Package `java.util`

**Interfaces:**



# java.util, cont'd



# java.util, cont'd

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AbstractMap (implements Map)

```
Object put(Object key, Object value)  
Object get(Object key)  
Object remove(Object key)
```

HashMap

TreeMap  
(implements  
SortedMap)

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# java.util, cont'd

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## Arrays

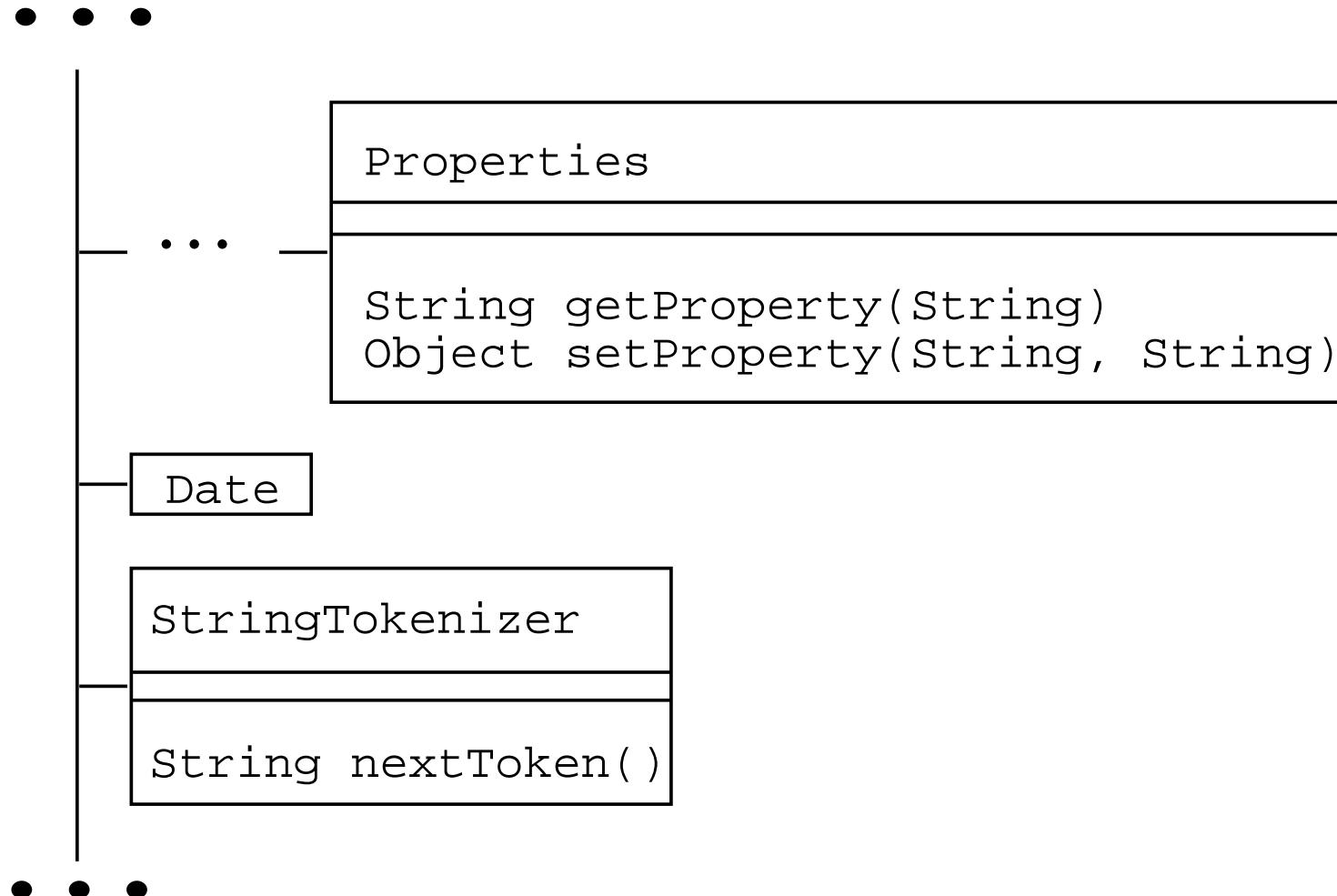
```
boolean equals(...[], ...[])
int binarySearch(...)
void sort(...[])
```

## Collections

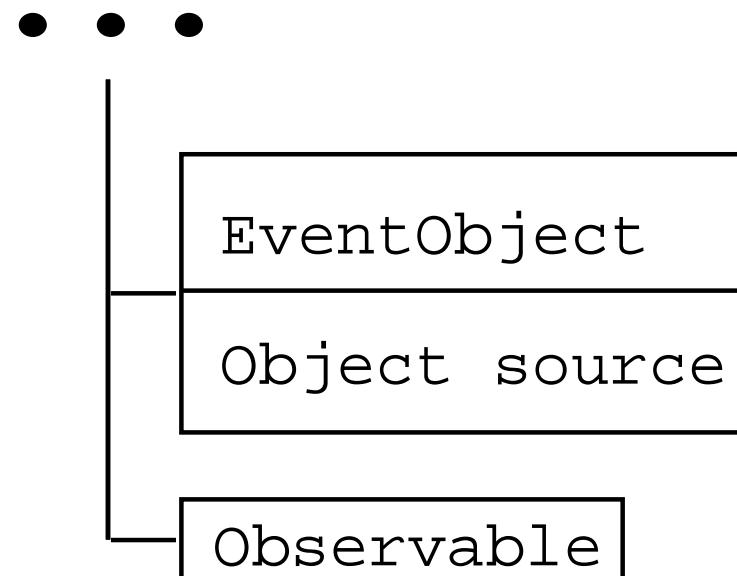
```
int binarySearch(List, Object)
void sort(List)
```

• • •

# java.util, cont'd



# java.util, cont'd

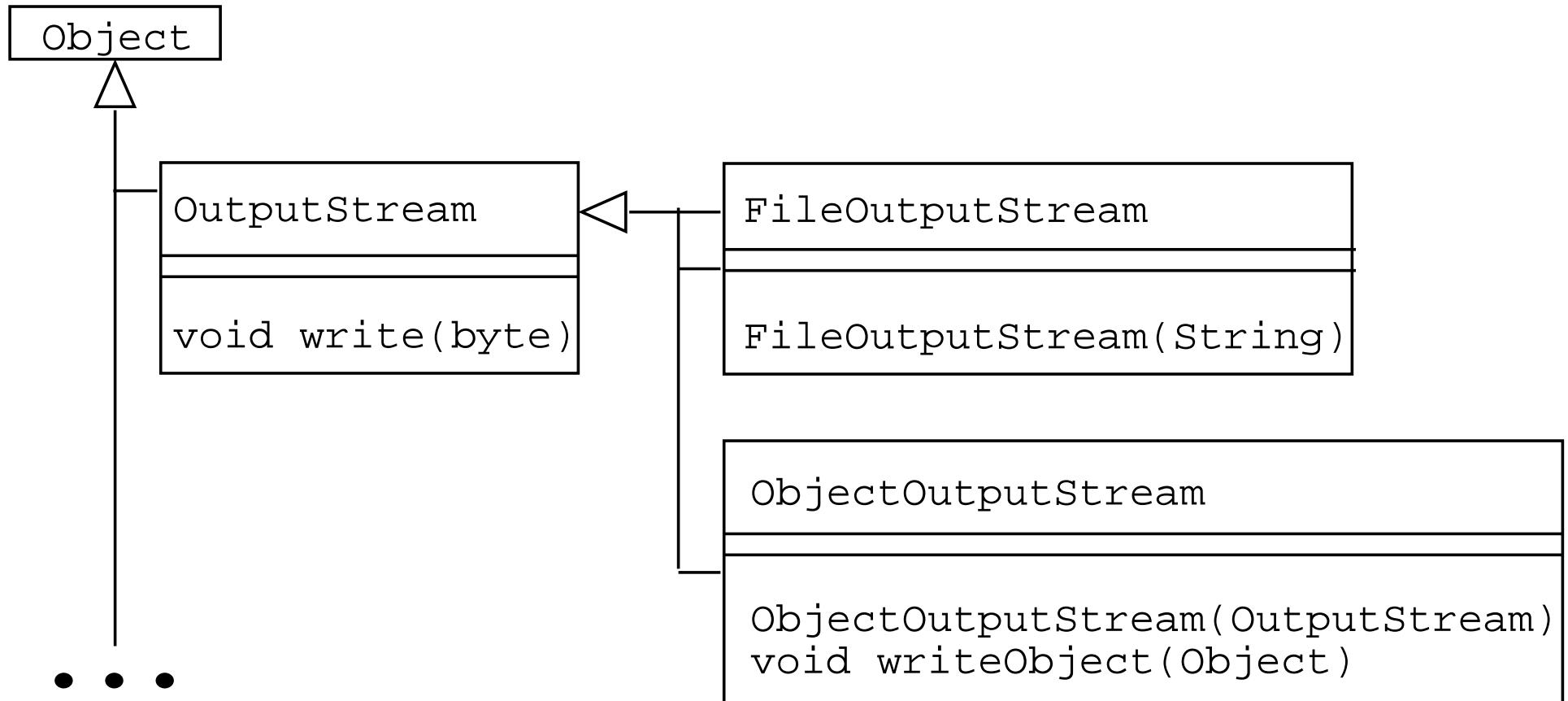


## F. Package `java.io`

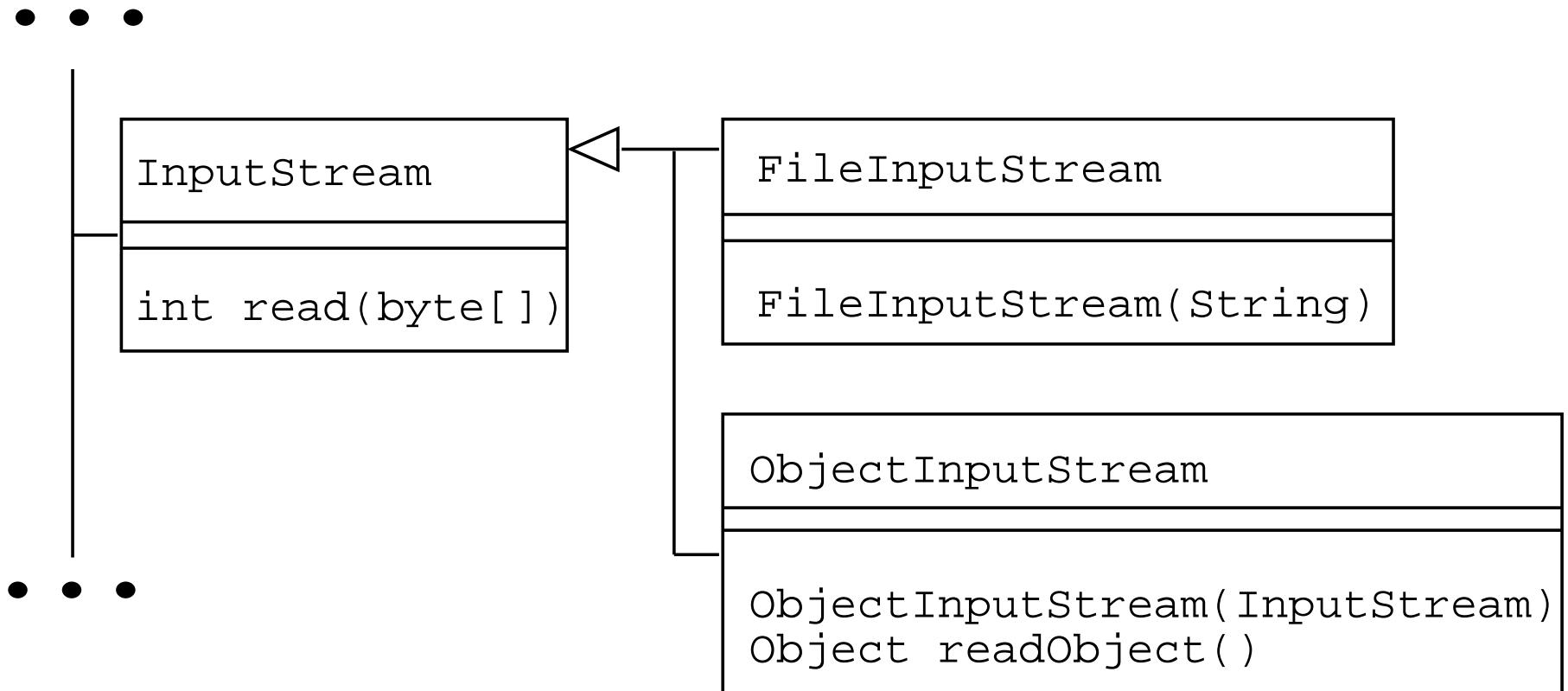
**Interfaces:** *Serializable*

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# java.io, cont'd

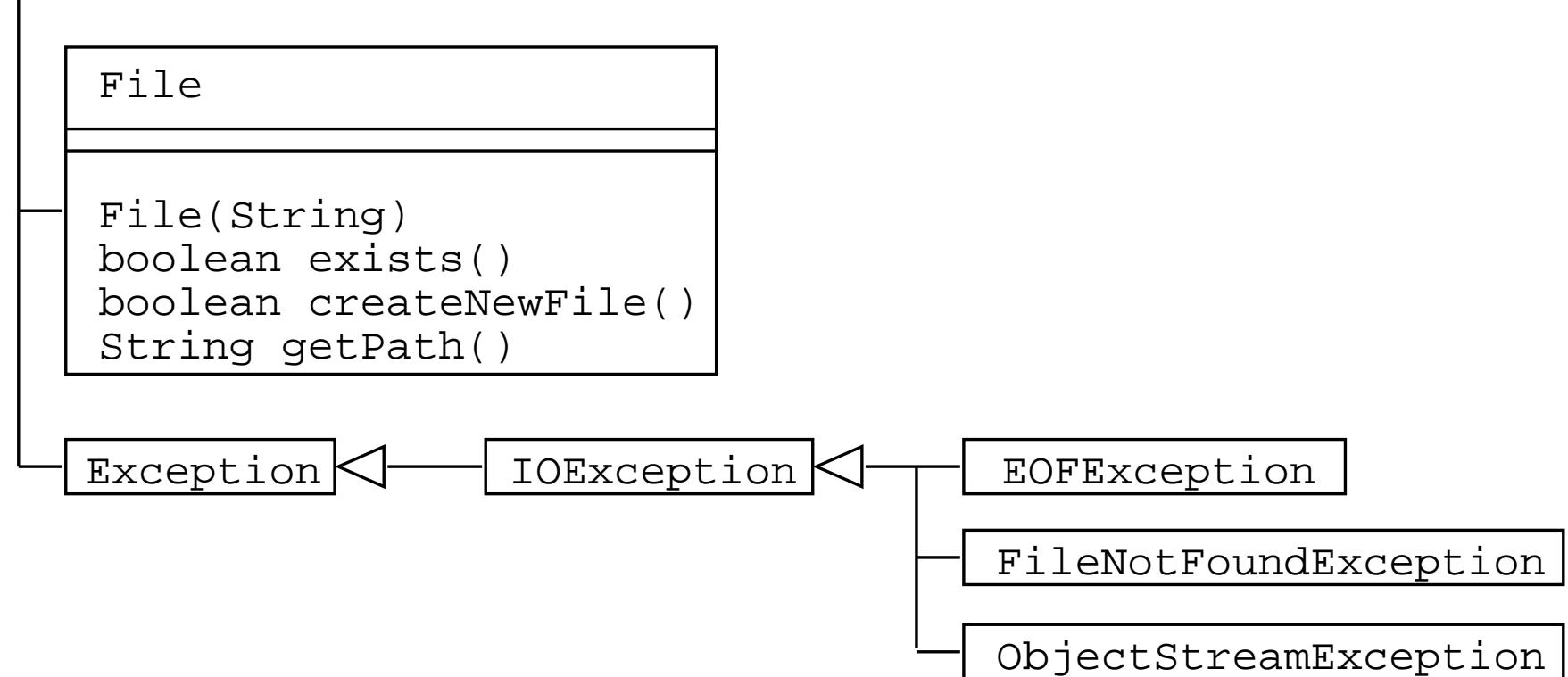


# java.io, cont'd



# java.io, cont'd

• • •



## VIII. View data collection and validation.

- A. When user enters data, View class collects in raw form.
- B. E.g., `getText` extracts string from `JTextField`.

## View data collection, cont'd

- C. Once raw data are collected they are:
  1. Converted by Model, from their raw form.
  2. Validated by Model, based on preconditions to a model method.
  3. Processed by Models as appropriate.

## IX. Exception handling in data validation

- A. There are different ways to perform input data validation in a model/view design.
- B. Most, if not all, done by model.

## Exception handling in data validation, cont'd

1. Jargon is: "*smart model, stupid view*".
2. View does not know data semantics.

## Exception handling in data validation, cont'd

3. View's in charge of displaying data, and interacting with user.
4. Model's in charge of storing data, managing access, manipulation, and validation.

## Exception handling in data validation, cont'd

- C. A useful way to handle validation is with exception handling
- D. We'll now discuss this.

## X. Quick review of exception handling.

- A. Normally, method returns to caller.
- B. Abnormally, method throws an exception.

## Review of exception handling, cont'd

1. Excep'n exit is separate from normal return.
2. Return to nearest method that does catch.
3. In immediate caller, or higher.
4. Must be caught by active method.

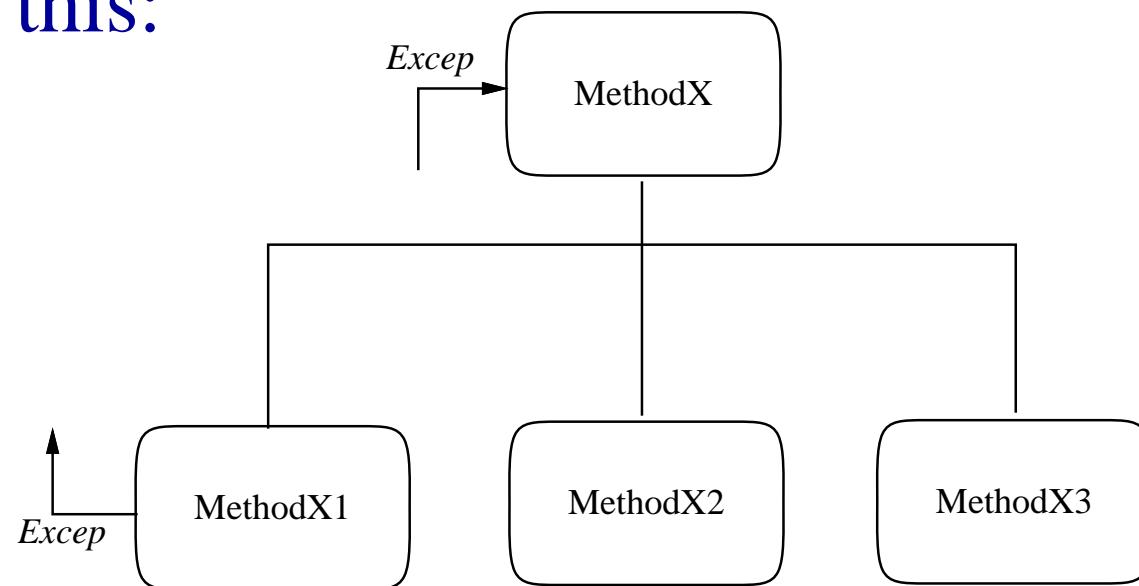
## Review of exception handling, cont'd

- C. Different languages provide different styles.
  - 1. For design, there's a graphical notation.
  - 2. For implementation, there's Java syntax.

## XI. Design diagram notation

A. Shown with labeled arrows.

B. Like this:

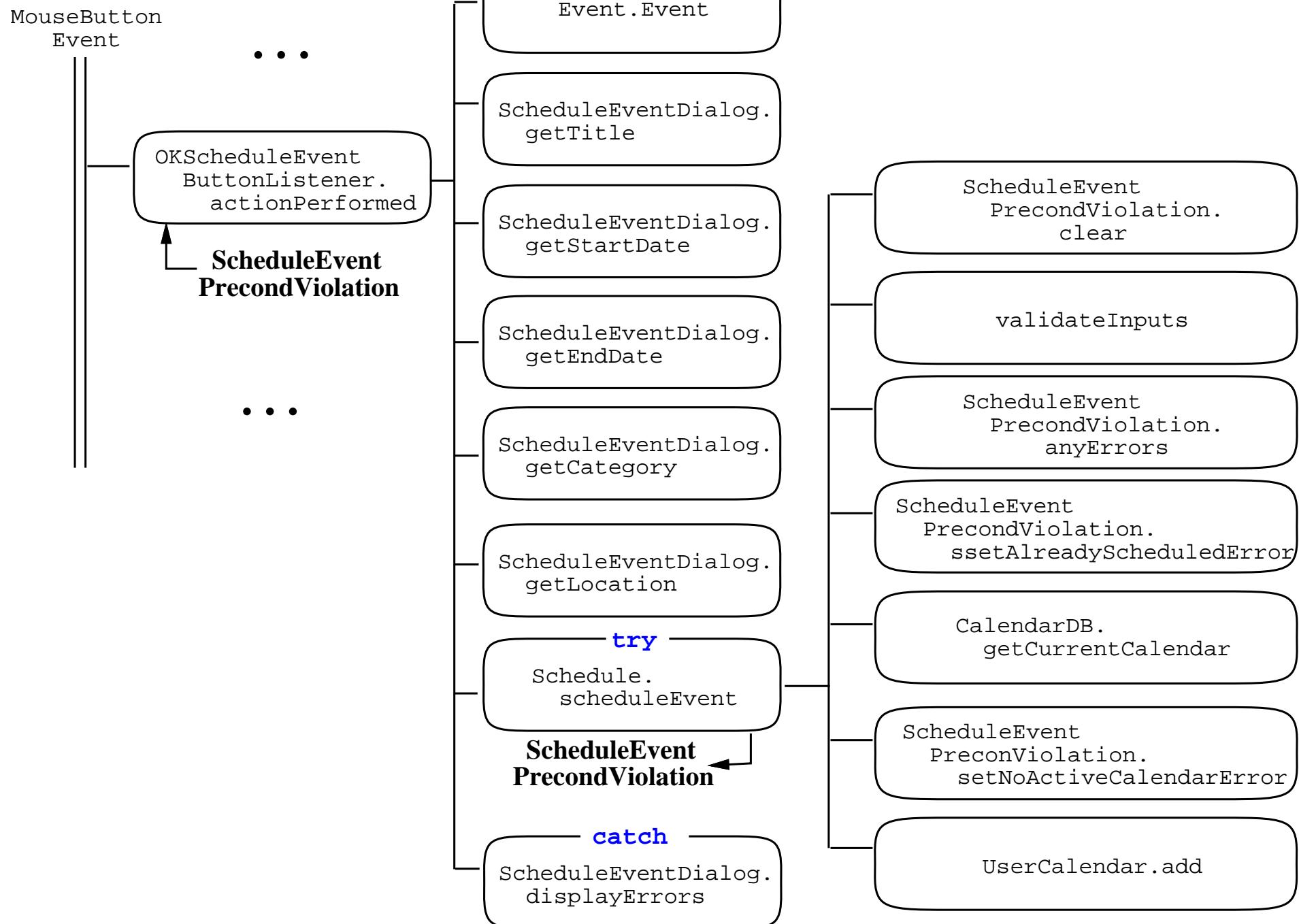


## Exception handling, cont'd

1. MethodX calls x1, x2, x3.
2. x2 and x3 return in normal way.
3. x1 can return normal, or throw an exception caught by MethodX.

## XII. Example Model-View comm'n

A. Next figure illustrates typical case.



## Example, cont'd

- B. Model throws to view (or controller).
- C. Throw when input errors detected.
- D. See code for

```
OKScheduleEventButtonListener.  
actionPerformed( )
```

## XIII. Use of Formal Specs in Data Validation

- A. Preconds define precisely the data validation requirements.
- B. Precond bool logic implemented directly.
- C. Message content of PrecondViolation corresponds directly to precond clauses.

