

```
1  /****
2  *
3  * VariableEntry extends SymbolTableEntry by adding data fields to support
4  * variables and parameters. It has a boolean field indicating if this is a
5  * reference-type symbol. Reference-type symbols are definable in programming
6  * languages with explicitly declared pointer types and/or call-by-reference
7  * parameters.
8  *
9  * VariableEntry also has an integer memory location field. This can be either
10 * an absolute address, or a relative offset, e.g., in a stack frame.
11 *
12 */
13 public class VariableEntry extends SymbolTableEntry {
14
15     /**
16     * Construct this with null data fields.
17     */
18     public VariableEntry() {
19     }
20
21     /**
22     * Construct this with the given data field values.
23     */
24     public VariableEntry(String name, TreeNode type, boolean isRef,
25         int memoryLocation) {
26         super(name, type);
27         this.isRef = isRef;
28         this.memoryLocation = memoryLocation;
29     }
30
31     /**
32     * Return the string rep of this, which consists of the return value of
33     * super.toString, plus the values of this.isRef and this.memoryLocation.
34     */
35     public String toString(int level) {
36         return super.toString(level) + ", is ref: " + isRef + ", mem loc: " +
37             Integer.toString(memoryLocation);
38     }
39
40     /** True if this is a reference variable or parameter. */
41     public boolean isRef;
42
43     /** Memory location */
44     public int memoryLocation;
45
46 }
```