

```

1 #include "linked-list.h"
2 #include "std-macros.h"
3
4 /**
5  * Implementation of linked-list.h.
6  */
7
8
9
10 LinkedList* newLinkedList() {
11     LinkedList* list = new(LinkedList);
12     list->head = null;
13     list->length = null;
14 }
15
16 void insert(LinkedList* list, ListNode* node, int i) {
17
18     ListNode* splice_node;           /* pointer to splice-in position */
19
20     /*
21      * Do nothing if i is out of range.
22      */
23     if (i < 0 || i > list->length) {
24         return;
25     }
26
27     /*
28      * If the list is empty, put the element at the head.
29      */
30     if (list->length == 0) {
31         list->head = node;
32     }
33
34     /*
35      * If i = 0, splice the node in at the head.
36      */
37     else if (i == 0) {
38         node->next = list->head;
39         list->head = node;
40     }
41
42     /*
43      * Otherwise, splice the node in before the given position.
44      */
45     splice_node = getIthNode(list, i-1);
46     node->next = splice_node->next;
47     splice_node->next = node;
48 }
49
50 ListNode* getIthNode(LinkedList* list, int i) {
51
52     ListNode* node = null;          /* Return value */
53     int j;                         /* Search index */
54
55     /*
56      * Outta here if list is empty, i<0, or i>=list->length.
57
58      */
59     if (list->length == 0 || i < 0 || i >= list->length) {
60         return null;
61     }
62
63     /*
64      * Traverse the list with a for loop. Note that there's nothing to do in
65      * the loop body, since the bounds checks have already been taken care of.
66      */
67     for (node = list->head, j = 0; j < i; j++) ;
68
69     /*
70      * Return the located node.
71      */
72     return node;
73 }
74
75 void printList(LinkedList* list) {
76
77     ListNode* node;                /* traversal pointer */
78
79     /*
80      * Traverse the list, printing a comma after all but the last element.
81      */
82     for (node = list->head; node; node = node->next) {
83         printf("%d%s", node->value, node->next ? "," : "");
84     }
85
86 }

```