

CSC 484 Class Schedule
(last updated Fri 9 May)

Week	Lecture	Lab	Assignment Due	Project Milestone	Textbook	Research Papers
1	Intro	A1 work			ch 1	
2	Process	A1 work; Quiz 1 (Fri)			ch 9,12	Attractiveness
3	Evaluation Intro (Mon) Projects (Wed) Storyboarding (Fri)	A1 presentations (all week)	1 (Mon)		ch 12, 10,11	Storyboarding
4	Psychology	A2 work			ch 2,3	Scenarios
5	Sociology (Mon,Fri) 5-Minute Madness (Wed)	Quiz 2 (Mon); A2 posters (Wed,Fri)	2 (Wed)	1 ¹	ch 4,5	Mental Models
6	Interface Paradigms and Types	Team Meetings			ch 6	Gratification
7	Data Gathering and Analysis	Quiz 3 Disc. (Mon); Quiz 3 (Wed); Team Meetings (all week)		2 (Wed)	ch 7,8	TBD
8	Evaluation Framework	Project Presentations (all week)			ch 13,14	TBD
9	More on Evaluation Quiz 4 (Fri) ²	Usability Studies (all week)			ch 15	TBD
10	Future Research	Usability Studies (all week)	3 (Mon)	3 (Fri)		TBD
Finals	Final Presentations (Mon 10-1PM)			4 (Wed 5PM)		

¹ For most if not all teams, project Milestone 1 will coincide with Assignment 2.

² There will be a total of 4 quizzes, instead of the 5 indicated in the syllabus. Quizzes 1 through 3 will each be worth 3% of the total class grade, instead of the 2% indicated in the syllabus. Quiz 4 will be an hour-long lecture quiz, worth a total of 6% of the class grade.

Change History:

Date	Page	Description
14 April		First distribution, paper copies handed out in class.
5 May	1	<ul style="list-style-type: none">• Moved Assignment 3 and Milestone 3 due dates to Week 10.• Expanded usability studies to labs in both Weeks 9 and 10.• Moved final project presentations to finals week, thereby replacing written final exam.• Slightly increased weights of quizzes, per Footnote 2.
9 May	1	<ul style="list-style-type: none">• Moved Quiz 3 from Mon to Wed of Week 7.• Slightly adjusted weeks 6 and 7 lectures and readings.