

CSC 509 Lecture Notes Week 2

Assignment 1 Ideas

Concepts Underlying Testing Research

**I. As described in assignment 1 writeup,
everyone briefly presents their selected paper.**

II. After the paper presentations, we'll finish up testing terminology from Lecture Notes Week 1

III. Some more specific testing terminology.

- A.** Consider last five years of ISSTA pubs.
- B.** There have been 140 papers over these years.
- C.** Here are the top five keywords used:

Top ISSTA Keywords, cont'd

1. [automated] test [case] generation (27 times)
2. static analysis (18 times)
3. symbolic execution (11 times)
4. dynamic analysis (10 times)
5. coverage (8 times)

D. Majority of papers describe testing *tools*.

- 1. Many tools generate executable tests.**
- 2. Others perform analysis before, during, after, or instead of tests.**

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- A. At the core is a *program compiler*.
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- C. It also generates an *symbol table*.
- D. The generation, analysis, execution, or coverage procedure *traverses the tree*.
- E. During the traversal, *tool-specific* rules are applied for the problem at hand.

V. Consider the following example:

```
public class Example {
    /**
     * Return true if the given integer is
     * positive and even.
     */
    /**@
     * ensures \result == i > 0 && i % 2 == 0
     */
    public static boolean isPositiveEven(int i) {
        if (i > 0 && i % 2 == 0)
            return true;
        else
            return false;
    }
}
```

VI. (Symbolic) Execution

- A. Parse program code.
- B. At each node, apply execution rule.
- C. E.g., to evaluate '>' operator, do this:

(Symbolic) Execution, cont'd

```
public Value evalGreaterThan(  
    TreeNode expr, SymbolTable symtab) {  
  
    Value v1 = eval(expr.child1, symtab);  
    Value v2 = eval(expr.child2, symtab);  
  
    return new BooleanValue(v1.val > v2.val)  
}
```

(Symbolic) Execution, cont'd

D. Difference between regular and symbolic --

1. For regular, lookup var value in symbol table.
2. For symbolic, use string var name, produce result with string concatenation.
3. E.g., to *symbolically* evaluate '>' operator:

(Symbolic) Execution, cont'd

```
public Value evalGreaterThan(
    TreeNode expr, SymbolTable symtab) {

    Value v1 = eval(expr.child1, symtab);
    Value v2 = eval(expr.child2, symtab);

    if (isLiteral(v1) && isLiteral(v2))
        return new BooleanValue(v1.val > v2.val)
    else
        return new StringValue(
            v1.val + ">" + v2.val);
}
```

VII. Blackbox Test Case Generation

A. Apply well-known rules for test cases.

B. E.g., five cases for a numeric range:

1. well below bound

2. 1 below bound

3. at bound

4. 1 above bound

5. well above bound

Blackbox Test Case Generation, cont'd

C. To implement, e.g. range tests

1. parse *pre and post-conditions*
2. traverse tree
3. for inequality of the form " $x < C$ ", eject test code like this for each rule-based value:

```
x = nextRuleBasedValue();  
assertTrue(validatePostcond(x, C));
```

VIII. Whitebox Test Case Generation

- A. Apply similar well-know rules to blackbox.
- B. Parse *code* & traverse tree.
- C. Similar code ejection to blackbox.

IX. Coverage

- A. Annotate program tree with line numbers.
- B. Execute tree.
- C. At each tree node with line number, increment its *execution count* annotation.
- D. Do post-execution analysis for coverage report.

X. Static Analysis, e.g., for Smart Regression

- A.** Traverse changed portion of parse tree.
- B.** Determine for each method in symbol table if it is reachable.
- C.** If so, mark its tests as requiring re-execution.

XI. Dynamic Analysis, E.g., Smart Regression

- A.** Parse test code.
- B.** For each called test method, memoize its results.
- C.** If test method called again, use memoized value.