```
package rolodex;

import mvp.*;

/****
 *
 * Class FileStub is the model class for the rolodex file handling.  This is an
 * initial skeletal design with no preconditions, postconditions, or data
 * represenation yet defined.
 *
 */

public class FileStub extends Model {

    /**
     * Construct this.
     */
    public FileStub(View v) {
        super(v);
    }

    /**
     * Create a new empty rolodex.
     */
    public void newFile() {
        System.out.println("In File.new");
    }

    /**
     * Open an existing rolodex file of the given name.  Create a rolodex
     * containing the data of the opened file.
     */
    public void open(Name n) {
        System.out.println("In File.open");
    }

    /**
     * Save the contents of the current canvas in the filespace.
     */
    public void save() {
        System.out.println("In File.save");
    }

    /**
     * Save this in the filespace under the given name.
     */
    public void saveAs(Name n) {
        System.out.println("In File.saveAs");
    }

    /**
     * Print this in textual format.
     */
    public void print() {
        System.out.println("In File.print");
    }

    /**
     * Quit the rolodex system.
     */
    public void exit() {
        System.out.println("In File.exit -- bye.");
        System.exit(0);
    }


    /** Data represenation forthcoming */

}
```