```
/****
 *
 * Implementation of delete-input-error.h.
 *
 */

#include "delete-input-error.h"
#include "std-macros.h"

#ifdef OLD_EXCEPTION_HANDLING
exception DeleteInputErrorException;
#endif


DeleteInputError::DeleteInputError() {

    nerrstr = new String("A card of the given id is not in the rolodex.");
}

String* DeleteInputError::GetNotThereErrorMessage() {
    if (nerr)
        return nerrstr;
    else
        return NULL;
}

void DeleteInputError::SetNotThereErrorMessage() {
    nerr = true;
}

void DeleteInputError::Clear() {
    nerr = false;
}
```