```
/****
 *
 * Implementation of file.h.
 *
 * This is fully stubbed implementation, for GUI testing purposes, except for
 * File::Quit, which throws a QuitException.
 *
 */

#include "file.h"
#include "quit-exception.h"
#include <stdio.h>


File::File(View* v) {
    printf("In File::File\n");
}

File::~File() {
    printf("In File::~File\n");
}

void File::New() {
    printf("In File::New\n");
}

void File::Open(Name* n) {
    printf("In File::Open\n");
}

void File::Close() {
    printf("In File::Close\n");
}

void File::CloseAll() {
    printf("In File::CloseAll\n");
}

void File::Save() {
    printf("In File::Save\n");
}

void File::SaveAs(Name* n) {
    printf("In File::SaveAs\n");
}

void File::SaveAll() {
    printf("In File::SaveAll\n");
}

void File::Print() {
    printf("In File::Print\n");
}

void File::Quit() {
    throw (new QuitException);
}
```