```
/****
 *
 * Class RolodexUI is an abstract base class for a more specific form of ui.
 * For example, the current implementation of the rolodex tool supports either
 * a pulldown menu ui or a push button style ui.  These are defined in classes
 * RolodexMenuUI and RolodexButtonUI, q.q.v., both of which are subclasses of
 * RolodexUI.  This use of subclassing minimizes the number of changes that
 * must be made to the MVP design in order to switch between interface styles.
 *
 */

#ifndef rolodexuiIncluded
#define rolodexuiIncluded

#include "iv-support.h"
class RolodexTool;
#include "view.h"


class RolodexUI : public View {
  public:
    RolodexUI(Screen* s, RolodexTool* rt);
};

#endif
```