

# CSC123 Laboratory Assignment #5

## Game Time

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### 1 Objective

In this lab, you will make your own game.

### 2 Resources

Everything: Your labs, tutorials, class examples, and the book.

### 3 Your game

Build a game that demonstrates you understand the previous labs. Your game should have a score, sound, keyboard(or mouse) control and be fun to play. For an extra challenge, add introduction and game over screens.

### Deliverables

In lab on Feb 9, I will play your game.

NOTE: Lab on Feb 9 is mandatory and you will receive a 0 if you do not demonstrate your work in lab on that day

### Assessment

- Demonstration (7 pts)
- Follow-up Q&A (3 pts)