CPE 123: Introduction to Computing – Computational Art – Fall 2011
Program 4 – Short story about transformation with particle

Due date:

Modality:

- This is a 2-3 person team assignment. You need to identify a team of 2-3 students total which will work together to make a single cohesive processing sketch. You may also talk to other students and your instructor to see what they are creating and how they did it. As always, you are not allowed to 'cut and paste' code from another student or a tutorial in order to complete this assignment, nor can any segment of your code (which generates a visual component) exactly match another team's code for this assignment.

Objectives:

- Create a short story about transformation using Processing
- The story must include a particle system
- The story must include animation
- The story must have a beginning, middle and end.
- Make an interesting sketch

Requirements:

For this assignment you must generate at least a 400x400 pixel sketch using Processing that is a short story about transformation.

This sketch, must include:

- Animation
- A clear story (characters and a beginning, middle and end to the narrative)
- A particle system

Your team will need to present your teams sketch to the class and justify your choices.

One member of the team is required to handin your final project and your final sketch code. Be sure that your sketch code has all team member's name as a 'comment'.

Useful commands:

```
class
```